Lab 7: Functional Data Abstraction and Memory Management

Learning objectives:

- Understand how to use `map` and `apply` in Scheme.
- Understand how data abstractions can be built using functions
- Gain experience implementing functional data abstractions in multiple languages
- Understand how the reference-counting memory management scheme works

You will make heavy use of higher-order functions and functional data abstractions in project 3, and this lab will prepare you for the work you will do for that project. You will also need to use `map` and `apply` on that project.

Because the Scheme questions in this lab require mutation, you are **allowed** to use procedures that mutate data such as `set!`, `set-car!`, and `set-cdr!`. However, you may only use `define` at the top (global) level.

Use the following commands to download and unpack the distribution code:

```
$ wget https://eecs390.github.io/lab/lab07/starter-files.tar.gz
$ tar xzf starter-files.tar.gz
```

1. *Map and apply.* For this question, **do not use recursion or iteration**. Instead, use the built-in `map` and `apply` Scheme procedures.

   Write your implementation in `map_apply.scm`. Simple tests are included in the same file. To run the tests:

   ```
   $ plt-r5rs map_apply.scm
   ```

   a) Implement the `divide-all` procedure, which takes a list of items and a divisor and produces a new list that is the result of dividing each of the elements by the divisor. The following is an example:

   ```
   > (divide-all '(3 6 8 12) 3)
   (1 2 8/3 4)
   ```

   Hint: Use `map` along with a lambda procedure.

   b) Implement `map-with-args`, which takes a function, a list, and any number of additional arguments. It returns a new list that is the result of applying the function to each element in the original list along with the additional arguments. The following is an example:

   ```
   > (map-with-args append '(() (1 2) (3)) '(5) '(6 7))
   ((5 6 7) (1 2 5 6 7) (3 5 6 7))
   ```

   In this example, the result is a list consisting of the results of `(append '() '(5) '(6 7))`, `(append '(1 2) '(5) '(6 7))`, and `(append '(3) '(5) '(6 7))`.

   Hint: Use `map` along with a lambda and `apply`. You will need to define `map-with-args` as a variadic procedure.

2. *Functional pairs.* Implement a mutable-pair functional data abstraction in Scheme. The `mutable-pair` procedure should return a new instance of a mutable-pair data structure. A mutable pair is a pair of values that can be mutated after creation.

   The mutable-pair data structure should support four operations via message passing:

   - `'first` -- get the first element of the pair
   - `'second` -- get the second element of the pair
   - `'set-first!` -- set the first element of the pair
   - `'set-second!` -- set the second element of the pair

   An example of using this abstraction:

```
> (define p (mutable-pair 3 -1))
> (p 'first)
3
> (p 'second)
-1
> (p 'set-first! 5)
> (p 'set-second! 7)
> (p 'first)
5
> (p 'second)
7
```

Your implementation does **not** have to do any error checking (e.g. for unknown messages or a wrong number of arguments).

Write your implementation in `pair.scm`. Simple tests are included in the same file. To run the tests:

```
$ plt-r5rs pair.scm
```

3. *Functional classes.* Implement a bank-account functional data abstraction in Scheme. The `account` procedure takes in a number and should return a new instance of a bank-account data structure whose balance is the given number.

   The bank account data structure should model a real bank account, supporting the following operations via message passing:

   - `'balance` -- get the current balance of the account
   - `'deposit` -- add the given amount to the balance
   - `'withdraw` -- remove the given amount from the balance and return the new balance. If the user tries to withdraw more than the account balance, return `"Insufficient funds"`.

   An example of using this abstraction:

```
> (define a (account 10))
> (a 'balance)
10
> (a 'deposit 15)
25
> (a 'balance)
25
> (a 'withdraw 10)
15
> (a 'withdraw 100)
"Insufficient funds"
```

   Your implementation does **not** have to do any error checking (e.g. for unknown messages or a wrong number of arguments).

   Write your implementation in `account.scm`. Simple tests are included in the same file. To run the tests:

```
$ plt-r5rs account.scm
```

4. *Functional inheritance.* In the course notes, we saw a definition of a bank account ADT using functions and dispatch dictionaries. The following is a version of this ADT using built-in Python dictionaries:

```
def account(initial_balance):
    def deposit(amount):
        new_balance = dispatch['balance'] + amount
        dispatch['balance'] = new_balance
        return new_balance

    def withdraw(amount):
        balance = dispatch['balance']
        if amount > balance:
```

```
            return 'Insufficient funds'
        balance -= amount
        dispatch['balance'] = balance
        return balance

    def get_balance():
        return dispatch['balance']

    dispatch = {}
    dispatch['balance'] = initial_balance
    dispatch['deposit'] = deposit
    dispatch['withdraw'] = withdraw
    dispatch['get_balance'] = get_balance

    def dispatch_message(message):
        return dispatch[message]

    return dispatch_message
```

Implement an ADT for a checking account that is a derived version of a bank account but charges a $1 fee for withdrawal. Fill in the ADT definition for `checking_account()` in the `accounts.py` file.

Do **not** repeat code from `account()`. Instead, implement a scheme for deferring to `account()` where possible.

Your implementation does **not** have to do any error checking (e.g. for unknown messages or a wrong number of arguments).

To test your implementation, run the included doctests:

```
$ python3 -m doctest accounts.py
```

5. *Reference counting.* Consider the following Python code. Assume that `Alpha` and `Beta` are classes defined in the `library` module.

```
from library import Alpha, Beta

a = Alpha() # Alpha object created

def outer():
    b = Beta() # Beta object created
    c = a

    def inner():
        return b is c

    return inner

# Position 1

f = outer()
x = f()

# Position 2

f = a

# Position 3
```

Suppose the Python interpreter uses reference counting (with cycle detection) to manage heap objects.

a) What is the reference count for the `Alpha` object when execution reaches *Position 1*?

b) What is the reference count for the `Alpha` object when execution reaches *Position 2*?

c) What is the reference count for the `Beta` object when execution reaches *Position 2*?

d) What is the reference count for the `Alpha` object when execution reaches *Position 3*?

e) What is the reference count for the `Beta` object when execution reaches *Position 3*?